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LINEAR PROGRAMMING

UNIT-1

Application is used in many industrial & economic problems. This technique used for oil refineries, airlines, railroads, etc. Defn. Linear programming is the analysis of problems in which a linear function of a number of variables is to be optimized (maximized or minimized) when those variables are subject to a number of constraints in the mathematical linear inequalities.

General form:

Maximize or minimize objective function  
 Subject to constraints  
 Maximize or minimize  $Z = C_1x_1 + C_2x_2 + \dots + C_nx_n$

Subject to the constraints  
 $(1) a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n \leq b_1$   
 $(2) a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n \leq b_2$   
 $(m) a_{m1}x_1 + a_{m2}x_2 + \dots + a_{mn}x_n \leq b_m$   
 $(n) x_1, x_2, x_3, \dots, x_n \geq 0$   
 (called structural constraints)  
 (called the non-negativity restrictions or constraints)

Note: Some of the constraints may be equalities, some others may be inequalities of ( $\leq$ ) type and remaining ones inequalities of ( $\geq$ ) type or all of them are of same type.

Defn: ① A set of values  $x_1, x_2, \dots, x_n$  which satisfies the constraints of the LPP is called its solution.

② Any solution to a LPP which satisfies the non-negativity restrictions of the LPP is called its feasible solution.

③ Any feasible solution which optimizes (maximizes or minimizes) the objective function of the LPP is called its optimum solution or optimal solution.

④ If the constraints of a general LPP & the equalities  $\sum_{j=1}^n a_{ij} x_j \leq b_i \quad (i=1, 2, 3, \dots, k)$  then the non-negative variables  $s_i$  which are introduced to convert the inequalities (1) to the equalities  $\sum_{j=1}^n a_{ij} x_j + s_i = b_i \quad (i=1, 2, 3, \dots, k)$  are called slack variables.

⑤ If the constraints of a general LPP are the non-negative variables  $s_i$  which are introduced to convert the inequalities (2) to the equalities  $\sum_{j=1}^n a_{ij} x_j - s_i = b_i \quad (i=k+1, \dots, m)$  are called surplus variables.

Max = Min

Canonical form of LPP:  
 Maximize  $Z = c_1x_1 + c_2x_2 + \dots + c_nx_n$   
 Subject to the constraints  
 $a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n \leq b_1$   
 $a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n \leq b_2$   
 $\vdots$   
 $a_{m1}x_1 + a_{m2}x_2 + \dots + a_{mn}x_n \leq b_m$   
 and  $x_1, x_2, \dots, x_n \geq 0$

Standard form of LPP:  
 Maximize  $Z = c_1x_1 + c_2x_2 + \dots + c_nx_n$   
 Subject to the constraints  
 $a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n = b_1$   
 $a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n = b_2$   
 $\vdots$   
 $a_{m1}x_1 + a_{m2}x_2 + \dots + a_{mn}x_n = b_m$   
 and  $x_1, x_2, \dots, x_n \geq 0$

Characteristics of the canonical form of the LPP:  
 (i) The objective function is of Maximization type.  
 (ii) All constraints are of ( $\leq$ ) type.  
 (iii) All variables  $x_i$  are non-negative.  
 (iv) All variables  $x_i$  are non-negative.

Characteristics of the standard form of the LPP:  
 (i) The objective function is of Maximization type.  
 (ii) All constraints are of (=) type.  
 (iii) All variables  $x_i$  are non-negative.

Standard form of LPP in matrix form:

$$P = \begin{pmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{pmatrix} \cdot X = \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix} \cdot b = \begin{pmatrix} b_1 \\ b_2 \\ \vdots \\ b_m \end{pmatrix}$$

where  $C = (c_1, c_2, \dots, c_n)$   
 and  $x_i \geq 0$  (non-negativity restrictions)  
 Subject to  $Ax \leq b$  (constraints)  
 Minimize  $Z = CX$  (objective function)  
 Standard form of LPP in matrix form:  
 Minimize  $Z = CX$  (objective function)  
 Subject to constraints  
 $Ax = b$  and  $x \geq 0$

Step 1: Identify the decision variable  
 Step 2: Identify the constraints  
 Step 3: Identify the objective function

(ii) All constraints are expressed as equations  
 (iii) Right hand side of each constraint is non-negative  
 (iv) All variables are non-negative

NOTE:  
 1)  $\text{Max } Z = -\text{Min } (-Z)$   
 2)  $\text{Min } Z = -\text{Max } (-Z)$   
 Ex:  $\text{Min } Z = (x_1 + 2x_2)$  is equivalent to  $\text{Max } (-Z) = -(x_1 + 2x_2)$   
 3) In case of inequality in one direction (either constraint) we can multiply both sides by (-1) to convert it into the opposite direction.  
 Ex:  $a_1x_1 + b_2x_2 \geq c$   
 By multiplying both sides by (-1)  
 $-a_1x_1 - b_2x_2 \leq -c$   
 4) If a variable is unconstrained or unrestricted (without specifying its sign), it can always be expressed as the difference of two non-negative variables.  
 Ex: If  $x_3$  is unrestricted, then  $x_3 = x_4 - x_5$  where  $x_4, x_5 \geq 0$   
 5) Whenever slack/surplus variables are introduced in the constraint, they should also appear in the objective function with zero coefficients.

Problems based on formulation:

1. A firm manufactures two types of products A and B and sells them at a profit of Rs 2 on type A and Rs 3 on type B. Each product is processed on

two machines M<sub>1</sub> and M<sub>2</sub>. type A requires 1 minute of processing time on M<sub>1</sub> and 2 minutes on M<sub>2</sub>. type B requires 1 minute on M<sub>1</sub> and 1 minute on M<sub>2</sub>. Machine M<sub>2</sub> is available for not more than 6 hours (360 minutes) any working day. formulate the problem as an L.P.P.

So as to maximize the profit.

Solution:

Let the firm decide to produce x<sub>1</sub> units of product A and x<sub>2</sub> units of product B to maximize its profit.

∴ the complete formulation of the L.P.P. is

Maximize  $Z = 2x_1 + 3x_2$

Subject to the constraints

$x_1 + x_2 \leq 400$

$2x_1 + x_2 \leq 600$

and  $x_1, x_2 \geq 0$

from these units of food of type 1, 2, 3 and 4 respectively.

Let x<sub>1</sub>, x<sub>2</sub>, x<sub>3</sub> and x<sub>4</sub> be the units of food of type 1, 2, 3 and 4 respectively.

formulate the L.P. model for the problem.

Maximize  $Z = 45x_1 + 40x_2 + 85x_3 + 65x_4$

Subject to  $3x_1 + 4x_2 + 8x_3 + 6x_4 \geq 800$

$2x_1 + 2x_2 + 7x_3 + 5x_4 \geq 200$

$6x_1 + 4x_2 + 7x_3 + 4x_4 \geq 700$

and  $x_1, x_2, x_3, x_4 \geq 0$

The complete formulation of the L.P.P. is

Food type	Yield/unit				Minimum requirement
	Protein	Fats	Carbohydrates	RS	
1	3	2	6	45	800
2	4	2	4	40	200
3	8	7	7	85	700
4	6	5	4	65	

1. A person wants to decide the constituents of a diet which will fulfil his daily requirements of proteins, fats and carbohydrates at the minimum cost. The choice is to be made from four different type of foods. The yields per unit of these foods are given in the following table:

(Blending problem):  
 A firm produces an alloy having the following specifications:  
 (i) specific gravity  $\leq 0.98$   
 (ii) Chromium  $\geq 8\%$   
 (iii) Melting point  $\geq 450^\circ C$   
 Raw materials A, B and C having the properties shown in the table can be used to make the alloy.  
 Property Raw material

Property	A	B	C
Specific gravity	0.92	0.97	1.04
Chromium	7%	13%	16%
Melting point	440°C	490°C	480°C

Cost of the various raw materials per unit ton are Rs 90 for A, Rs 280 for B and Rs 40 for C. Find the proportions in which A, B and C be used to obtain an alloy of desired properties while the cost of raw materials is minimum.

Soln: Let  $x_1, x_2$  and  $x_3$  be the tons of raw materials A, B and C to be used for making the alloy. From these raw materials, the firm requires 0.92  $x_1 + 0.97 x_2 + 1.04 x_3$  specific gravity  $7x_1 + 13x_2 + 16x_3$  Chromium  $440x_1 + 490x_2 + 480x_3$  Melting Point. By the given specifications, the constraints are

(4) M.O. Old hens can be bought at Rs. 2 each and young ones at Rs 5 each. The old hens lay 3 eggs per week and the young ones lay 5 eggs per week, each egg being worth 80 paise. A hen costs Rs 1 per week to feed. A person has only Rs 80 to spend for hens. However, he can buy a profit of Rs 6 per week, assuming that he cannot have more than 80 hens. Formulate this as a L.P.P. Soln: The person decides to buy  $x_1$  old hens and  $x_2$  young hens to maximize his profit. Since he has only Rs 80 to spend for hens and old hen costs Rs 2 and young hen costs Rs 5 each,  $2x_1 + 5x_2 \leq 80$

(3) The complete formulation of the L.P.P. is:  
 Minimize  $Z = 90x_1 + 280x_2 + 40x_3$   
 Subject to  $0.92x_1 + 0.97x_2 + 1.04x_3 \leq 0.98$   
 $7x_1 + 13x_2 + 16x_3 \geq 8$   
 $440x_1 + 490x_2 + 480x_3 \geq 450$   
 and  $x_1, x_2, x_3 \geq 0$   
 Since the cost of the various raw materials per unit ton are Rs 90 for A, Rs 280 for B and Rs 40 for C, the total cost is  $90x_1 + 280x_2 + 40x_3$

Iso Profit Method [iso-cost method]  
 It shows that any set of combinations of points produce the same profit as any other combination on the same line.  
 Step 1: Draw an iso-profit line within the constraints of problems. It is a straight line on which every point has same profit.

Corner point Method:  
 Two methods are used -  
 1. corner point method  
 2. Iso Profit method.  
 To generate the solution mainly following techniques of Graphical Method:  
 Step 1: Formulate the problem and define it in simple mathematical equations.  
 Step 2: Plot the points and draw the lines accordingly.  
 Step 3: Identify the solution area.

Iso Profit Method:  
 Step 1: Identify each of the extreme points or corner points of feasible region by the method of simultaneous equations.  
 Step 2: Calculate the profit at each of the corner points.  
 Step 3: a) The optimal solution occurs at that corner point which gives the highest profit in case of Maximization problem.  
 b) The optimal solution occurs at that corner point which gives the lowest profit in case of Minimization problem.

① solve the following LPP graphically

Maximize  $Z = 5x_1 + 3x_2$   
 Subject to  $3x_1 + 5x_2 \leq 15$ ,  $5x_1 + 2x_2 \leq 10$ ,  $x_1, x_2 \geq 0$

Solution:

Step 1: Convert the inequalities into equations from the given LPP, the constraints are converted into equations as follows:

①  $3x_1 + 5x_2 = 15 \rightarrow$   
 ②  $5x_1 + 2x_2 = 10 \rightarrow$

Step 2: To find ordinates:

from ①, let  $x_1 = 0$  then  $5x_2 = 15$

$x_2 = 3$

Let  $x_2 = 0$  then  $3x_1 = 15$

$x_1 = 5$

$\therefore$  ordinates are (0,3) and (5,0)

from ②, let  $x_1 = 0$  then  $2x_2 = 10$

$x_2 = 5$

and let  $x_2 = 0$  then  $5x_1 = 10 \Rightarrow x_1 = 2$

$\therefore$  ordinates are (0,5) and (2,0)

Step 3: Graphical representation of given LPP using ordinates as shown below:

Ordinates as shown below:

$$x_2 = \frac{45}{19}$$

$$\text{Maximum } Z = \frac{235}{19} \text{ at } x_1 = \frac{20}{19} \text{ and}$$

∴ The optimal solution is here, Maximum value of Z occurs at the vertices.

Vertex	
$O(0,0)$	0
$A(2,0)$	10
$B(\frac{20}{19}, \frac{45}{19})$	$\frac{235}{19}$
$C(0,3)$	9

The values of objective function Z at these vertices are given by

∴ vertex of B is  $(\frac{20}{19}, \frac{45}{19})$

$$x_1 = \frac{20}{19}$$

$$\Rightarrow 5x_1 = 10 \Rightarrow x_1 = \frac{20}{19}$$

$$\Rightarrow 5x_1 = 10 - \frac{61}{19} \Rightarrow x_1 = \frac{20}{19}$$

$$\Rightarrow 5x_1 + 2(\frac{45}{19}) = 10$$

Sub  $x_2 = \frac{45}{19}$  in eqn ①  $5x_1 + 2x_2 = 10$

Step 3: Graphical representation of given L.P.P using lines is shown below.

From (2),  $x_1 = 2$   
 $\therefore$  ordinates are (0,3) and (3,0)  
 put  $x_2 = 0, x_1 = 3$   
 put  $x_1 = 0, x_2 = 3$

From eqn (3)  
 $\therefore$  ordinates are (0,1) and (0.5,0)  
 $x_1 = -0.5$   
 let  $x_2 = 0 \Rightarrow -2x_1 = 1$   
 $x_1 = 0 \Rightarrow x_2 = 1$

Step 2: go find ordinates:  
 and  $x_1 = 0, x_2 = 0$   
 from eqn (1), let  $x_1 = 0 \Rightarrow x_2 = 1$   
 and  $x_1 = 0, x_2 = 0$   
 from eqn (2), let  $x_1 = 0 \Rightarrow x_2 = 1$   
 and  $x_1 = 0, x_2 = 0$   
 from eqn (3), let  $x_1 = 0 \Rightarrow x_2 = 1$   
 and  $x_1 = 0, x_2 = 0$

Solve the following L.P.P by the graphical method.

Max  $Z = 3x_1 + 2x_2$   
 Subject to  $-2x_1 + x_2 \leq 1$   
 $x_1 \leq 2$   
 $x_1 + x_2 \leq 3$  and  $x_1, x_2 \geq 0$

Soln: First consider the inequality constraints as equalities.

By using Graphical method, the solution space (feasible region) is shown in the above figure.

The vertices of the region are  $O(0,0), A(2,0), B(1,1), C(0,1)$  and  $D(0,0)$ .

go find the vertex B:  
 $B$  is the intersection point of the two lines  
 $x_1 + x_2 = 3$  and  $x_1 = 2$   
 $x_1 + x_2 = 3$   
 Eqn (1) subtract eqn (2)  
 we get  $x_2 = 1$   
 $x_1 = 2$   
 $\therefore$  vertex of B is (2,1)

go find the vertex C:  
 $C$  is the intersection of the two lines  
 $-2x_1 + x_2 = 1$  and  $x_1 = 0$   
 $x_2 = 1$

(3) Apply graphical method. Subject to  $-x_1 + x_2 \leq 1$ ,  $6x_1 + 4x_2 \geq 24$ ,  $0 \leq x_1 \leq 5$  and  $2 \leq x_2 \leq 4$ .

U.S.

Solution:

Step 1: Convert the inequalities into equations. From the given LPP, the constraints are converted into equations as follows:

(1)  $-x_1 + x_2 = 1$

(2)  $6x_1 + 4x_2 = 24$

$x_1 = 0, x_1 = 5$  and  $x_2 = 2, x_2 = 4$

from (1),  $x_1 = 0$  then  $x_2 = 24$   
 $x_2 = 6$

from (2),  $x_1 = 0$  then  $6x_1 = 24$   
 $x_1 = 4$

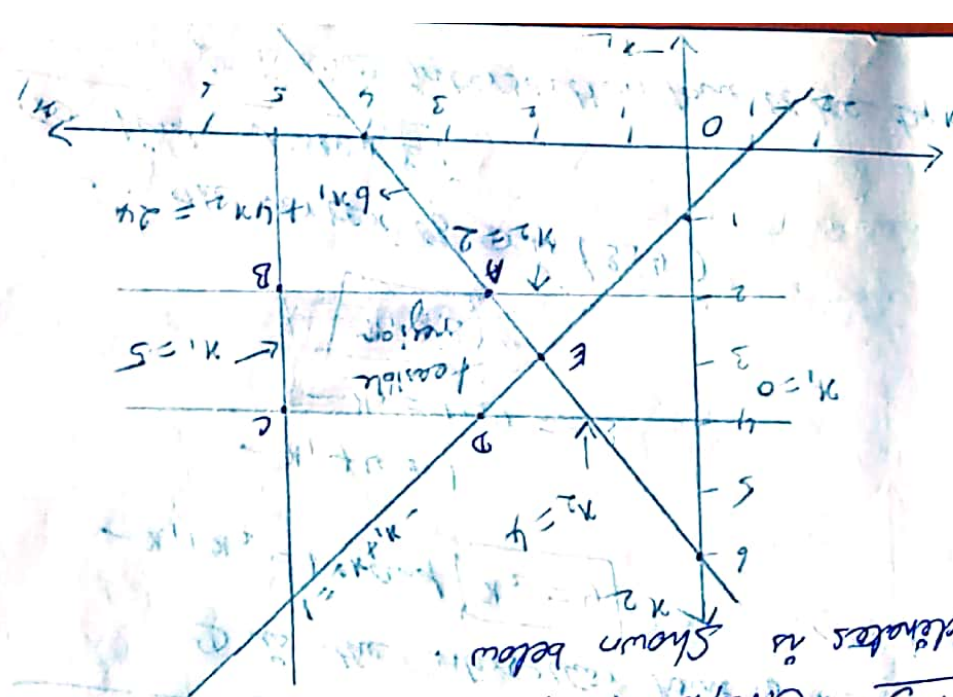
∴ Ordinates are  $(0, 1)$  and  $(-1, 0)$   
 Ordinates are  $(0, 2)$  and  $(4, 0)$

Step 2: To find ordinates:

from (1), put  $x_1 = 0$  then  $x_2 = 1$

$x_2 = 0$  then  $x_1 = -1$

Step 3: Graphical representation of given LPP using Ordinates is shown below.



at  $x_1 = 2$  and  $x_2 = 1$

$6 + 10 = 16$   
 $2 + 14 = 16$   
 $2(16) + 2(16) = 64$

$|x_1 = 2/3$

we have

(0,0,0)

the two lines

vertices

$(m < n)$ . The solution obtained by setting  $(n-m)$  variables equal to zero and solving for the remaining  $m$  variables is called a basic solution.

The  $m$  variables are called basic variables and they form the basic solution. The  $(n-m)$  variables which are put to zero are called as non-basic variables.

1) A basic solution is said to be a non-degenerate basic solution if none of the basic variables is zero.

2) A basic solution is said to be a degenerate basic solution if one or more of the basic variables are zero.

3) A feasible solution which is also basic is called a basic feasible solution.

Find all the basic solutions to the following problem  
Maximize  $Z = x_1 + 3x_2 + 3x_3$  subject to  $x_1 + 2x_2 + 3x_3 = 4$   
 $2x_1 + 3x_2 + 5x_3 = 7$ . Also find which of the basic solutions are (i) basic feasible (ii) non-degenerate (iii) optimal basic feasible.

Sol. Since there are  $m=2$  equations with  $n=3$  variables, the basic solutions are obtained by setting  $(n-m)=(3-2)=1$  variable equal to zero and solving for the remaining two variables. Since there are 3 variables with 2 eqns we shall have  $3C_2 = 3$  different basic solutions.

The optimal soln is Max  $Z = 5, x_1 = 2, x_2 = 1, x_3 = 0$

3.	$x_1, x_3$	$x_1 = 0$	$2x_1 + 3x_3 = 4$ $3x_2 + 5x_3 = 7$ $x_2 = -1, x_3 = 2$	No	Yes
2.	$x_1, x_3$	$x_2 = 0$	$x_1 + 3x_3 = 4$ $2x_1 + 5x_3 = 7$ $x_1 = -1, x_3 = 1$	No	Yes

- variants of the simplex method:
1. degeneracy and cycling, Repeat on the initial problem
  2. unbounded solution → graphical method
  3. multiple solutions
  4. non-existing feasible solution → graphical method
  5. unrestricted variables → graphical method

Max  $Z = 4x_1 + 10x_2$   
 s.t.  $2x_1 + 3x_2 \leq 4$   
 $3x_2 + 5x_3 \leq 7$   
 $x_1, x_2, x_3 \geq 0$

Step 1: By introducing the slack variables  $s_1, s_2$  and  $s_3$ , the problem is standard form becomes

Maximize  $Z = 4x_1 + 10x_2 + 0s_1 + 0s_2 + 0s_3$   
 Subject to  $2x_1 + 3x_2 + s_1 + 0s_2 + 0s_3 = 4$   
 $0x_1 + 3x_2 + 0s_1 + 5s_2 + 0s_3 = 7$   
 $0x_1 + 0x_2 + 0s_1 + 0s_2 + s_3 = 90$  and  $x_1, x_2, s_1, s_2, s_3 \geq 0$

Step 2: Since there are 3 equations with 5 variables, the initial basic feasible solution is obtained by equating (5-3) = 2 variables to zero

The initial basic feasible solution is  $x_1 = 0, x_2 = 0$  (non basic)  
 $s_1 = 4, s_2 = 7, s_3 = 90$

Step 3: Simplex table is given by





$6.50 \frac{3}{2}$   
 $18.50$   
 $70.58$

15	$x_1$	8	1	$\frac{1}{3}$	$\frac{1}{3}$	0	$\frac{1}{3}$	0
0	$s_3$	14	0	$-\frac{7}{3}$	$-\frac{7}{3}$	$-\frac{172}{3}$	$-\frac{7}{3} + 1$	0
<del>0</del>	<del><math>s_1 - s_2</math></del>	<del>0</del>	<del>15</del>	<del>6</del>	<del>9</del>	<del>2</del>	<del>0</del>	<del>0</del>
120		0	-1	6	123	0	5	0

New Pivot equation = Old Pivot eqn  $\div$  Pivot element

$$= \begin{pmatrix} 24 & 3 & 1 & 3 & 25 & 0 & 10 & 1/3 \end{pmatrix}$$

$$= 8 \quad 1 \quad 1/3 \quad 1 \quad 25 \quad 0 \quad 1/3 \quad 0$$

New  $s_1$  eqn = Old  $s_1$  eqn - 2 (New Pivot eqn)

$$= 20 \quad 2 \quad 15 \quad 6 \quad 1 \quad 0 \quad 0 \quad 0$$

$$4 \quad 0 \quad 1/3 \quad 3 \quad -32 \quad 1 \quad -2 \quad 0$$

New  $s_3$  eqn = Old  $s_3$  eqn - 7 (New Pivot eqn)

$$= 70 \quad 7 \quad 0 \quad 0 \quad 1 \quad 0 \quad 0 \quad 1$$

$$56 \quad 7 \quad 7/3 \quad 7 \quad 175 \quad 0 \quad 7/3 \quad 0$$

$$14 \quad 0 \quad -7/3 \quad -7 \quad -172 \quad 0 \quad -7/3 \quad +1$$

$4x_1 = 0 - 2 \cdot \frac{3}{57} - 1 \cdot 0$   
 $4x_1 = -\frac{2}{57}$   
 $x_1 = -\frac{1}{57}$

$4x_1 + \frac{1}{3}x_2 + \frac{3}{57} = 1 - \frac{2}{57}$   
 $4x_1 + \frac{1}{3}x_2 = \frac{55}{57}$

$8 + \frac{1}{3}x_2 + \frac{3}{57} = 0 + \frac{3}{57}$   
 $\frac{1}{3}x_2 = -\frac{77}{57}$   
 $x_2 = -\frac{231}{57}$

$x_4 = 0$   
 $\text{New } x_1 \text{ eqn} = \text{old } x_1 \text{ eqn} - \left(\frac{1}{3}\right) (\text{New pivot eqn})$   
 $\text{Max } z = 132, x_1 = 4, x_2 = 12, x_3 = 0 \text{ and } x_4 = 0$   
 The optimal solution is given by  
 feasible solution is optimal.

Since all  $(z_j - c_j) \geq 0$ , the current basic feasible solution is optimal.

$132 \ 0 \ 0 \ 15 \ 9 \ 3 \ 3 \ 0$   
 $-12 \ 0 \ -1 \ -9 \ 32 \ -3 \ 2 \ 0$   
 $= 120 \ 0 \ -1 \ 6 \ 123 \ 0 \ 5 \ 0$   
 $\text{New } (z_j - c_j) = \text{old } (z_j - c_j) - (-1) \cdot \text{row 1}$   
 $42 \ 0 \ 0 \ 14 \ -132 \ 7 \ -7 \ 1$   
 $-14 \ 0 \ -\frac{1}{3} \ -7 \ -\frac{172}{3} \ 0 \ -\frac{7}{3}$   
 $-18 \ 0 \ -\frac{2}{3} \ -21 \ \frac{224}{3} \ -7 \ \frac{3}{3}$

Minimize  $z = 8x_1 - 2x_2$   
 Subject to  $-4x_1 + 2x_2 \leq 1$   
 $5x_1 - 4x_2 \leq 3$   
 $x_1, x_2 \geq 0$

Solution:  
 Since the given objective function is of minimization type, we shall convert it into a maximization type as follows.

Step 1: Since the given objective function is of minimization type, we shall convert it into a maximization type as follows.

Minimize  $z = 8x_1 - 2x_2$   
 Subject to  $-4x_1 + 2x_2 \leq 1$   
 $5x_1 - 4x_2 \leq 3$  and  $x_1, x_2 \geq 0$

Step 2: Solve the following LPP by simplex method.

Max  $z = 1350, x_1 = 0, x_2 = 100, x_3 = 230$   
 Final Solution:  $x_1 + 2x_2 + x_3 = 430$   
 $3x_1 + 2x_2 \leq 460$   
 Subject to  $x_1 + 4x_2 \leq 420$

Minimize  $z = 3x_1 + 2x_2 + 5x_3$   
 Subject to  $x_1 + 4x_2 \leq 420$   
 $3x_1 + 2x_2 \leq 460$   
 $x_1 + 2x_2 + x_3 = 430$   
 $x_1, x_2, x_3 \geq 0$



Phase-I Use the optimum basic feasible solution for the original LP. Assign the current cost to the variables in the objective function and a cost to every artificial variable that appears in the basis at the zero level. Use simplex method to the identified simplex table obtained at the end of phase-I, fill an optimum basic feasible solution (if any) is obtained.

Note 1: In phase-I, the iterations are stopped as soon as the value of the new objective function becomes zero because this is the minimum value. There is no need to continue till the optimality is reached if this value becomes zero. Original problem is of maximization or minimization type regardless of whether the original problem is of maximization or minimization type.

Note 2: The new objective function is always of minimization type regardless of whether the original problem is of maximization or minimization type.

Note 3: Before starting phase-II, remove all artificial variables from the table which were non-basic at the end of phase-I.

Problems:

①

Use two-Phase Simplex Method to solve

Minimize  $Z = 5x_1 + 8x_2$

subject to constraints  $3x_1 + 2x_2 \geq 3$

$x_1 + 4x_2 \geq 4$

$x_1 + x_2 \leq 5$  + slack

$x_1, x_2 \geq 0$

(-) surplus  
 3 2 greater than  
 artificial element add

Solution:

By introducing the non-negative slack, surplus and artificial variables, the standard form of the LPP becomes

Max  $Z = 5x_1 + 8x_2 + 0s_1 + 0s_2 + 0s_3$

subject to  $3x_1 + 2x_2 - s_1 + 0s_2 + 0s_3 + R_1 = 3$

$x_1 + 4x_2 + 0s_1 - s_2 + 0s_3 + R_2 = 4$

$x_1 + x_2 + 0s_1 + 0s_2 + s_3 = 5$

and  $x_1, x_2, s_1, s_2, s_3, R_1, R_2 \geq 0$

(Here  $s_1, s_2$  - surplus,  $s_3$  - slack,  $R_1, R_2$  - artificial)

The initial basic feasible solution is given by

$R_1 = 3, R_2 = 4, s_3 = 5$  (basic)

$(x_1 = x_2 = s_1 = s_2 = 0, \text{ non basic})$

Phase-II: Assigning a cost -1 to the artificial variable and cost 0 to all other variables, the objective function of the auxiliary LPP becomes

Max  $Z^* = -R_1 - R_2$

subject to the given constraints. The iterative simplex tables for the auxiliary



∴ The optimal solution is  $\text{Max } Z = 40, x_1 = 0, x_2 = 0$   
 basic feasible solution is optimal  
 since all  $(z_j - c_j) \geq 0$ , the current

$C_B$	$Y_B$	$X_B$	$x_1$	$x_2$	$s_1$	$s_2$	$s_3$
0	$s_1$	7	-1	0	1	0	2
8	$x_2$	5	1	1	0	0	1
0	$s_2$	16	3	0	0	1	4
$C_j$			5	8	0	0	0
			$x_1$	$x_2$	$s_1$	$s_2$	$s_3$
$(z_j - c_j)$		40	3	0	0	0	8

Second Iteration: Introduce  $s_1$  and drop  $s_3$   
 basic feasible solution is not optimal.  
 since there are some  $(z_j - c_j) < 0$ , current

$(z_j - c_j)$	12	7	0	-4	0	0
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Sensitivity Analysis

Variation in the right side of constraints:

consider the LPP  $\text{Max } z = 5x_1 + 12x_2 + 4x_3$

subject to  $x_1 + 2x_2 \leq 5$ ,  $5x_1 - x_2 + 2x_3 = 2$  and  $x_1, x_2, x_3 \geq 0$ .

a) solve the LPP

b) Draw the effect of changing the requirement

vector from  $(5, 2)$  to  $(7, 2)$ , on the optimal

solution.

Solution: a) By using Big-M method, the optimal

simplex table is displayed below.

CB	$x_B$	$x_1$	$x_2$	$x_3$	SI	$\theta$
0	$x_4$	1	2	0	5	5
0	$x_5$	5	-1	2	2	0.5
4	$x_2$	1/2	1	0	1/2	0
12	$x_3$	1/4	0	1	1/4	1/2
0	$x_1$	0	0	0	0	M+2
ZJ - CJ		0	0	0	0	

$\therefore$  The optimal solution is  $\text{Max } z = 35$ ,  $x_1 = 0$ ,

$x_2 = 5/2$ ,  $x_3 = 9/4$ .

b) If the requirement vector  $(5, 2)$  is changed to  $(7, 2)$  then  $x_B = B^{-1}b = \begin{pmatrix} 1/2 & 0 \\ 1/4 & 1/2 \end{pmatrix} \begin{pmatrix} 7 \\ 2 \end{pmatrix}$

$$= \begin{pmatrix} 7/2 \\ 11/4 \end{pmatrix} = \begin{pmatrix} x_2 \\ x_3 \end{pmatrix}$$

Since both  $x_2 > 0$  and  $x_3 > 0$ , the current solution

consisting  $x_2, x_3$  remains feasible. But the value of  $x_2$

and  $x_3$  are changed. Now optimal solution is  $\text{Max } z = 5x_1 + 12x_2 + 4x_3$

$$= 5(0) + 12(7/2) + 4(11/4) = 50$$

2. Consider the LPP  $Max\ z = 2x_1 + x_2 + 4x_3 - x_4$

Subject to  $x_1 + 2x_2 + x_3 - 3x_4 \leq 8$

$-x_1 + x_3 + 2x_4 \leq 0$

$2x_1 + 7x_2 - 5x_3 - 10x_4 \leq 21$  and  $x_1, x_2, x_3, x_4 \geq 0$

a) Solve the LPP

b) Draw the effect of change of  $b_2$  to 11.

c) Draw the effect of change of  $b_2$  to  $[3 - 2 \ 4]$

Solution:

a) By using regular simplex method, the optimal simplex table is displayed below.

CB	0	0	0	0	0	0	0	0	0
XB	$x_1$	$x_2$	$x_3$	$x_4$	$s_1$	$s_2$	$s_3$	$s_4$	$s_5$
$Z_j - C_j$	0	0	0	0	0	0	0	0	0
$Z_j$	0	0	0	0	0	0	0	0	0
$Z_j - C_j$	0	0	0	0	0	0	0	0	0

The optimal solution is  $Max\ z = 16, x_1 = 8, x_2 = x_3 = x_4 = 0$

b) If  $b_2$  is changed to 11, then  $b = [8 \ 11 \ 21]$

then  $XB = B^{-1}b = \begin{pmatrix} 0 & -1 & 0 \\ 1 & 2 & 0 \\ -2 & 3 & 1 \end{pmatrix} \begin{pmatrix} 8 \\ 11 \\ 21 \end{pmatrix} = \begin{pmatrix} -11 \\ 30 \\ 38 \end{pmatrix} = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix}$

$\Rightarrow$  the solution is infeasible.

c) the change of  $b_2$  from 0 to 11 affects the feasibility of the solution.

The changes in the first table reduce to

CB	0	0	0	0	0	0	0	0	0
XB	$x_1$	$x_2$	$x_3$	$x_4$	$s_1$	$s_2$	$s_3$	$s_4$	$s_5$
$Z_j - C_j$	0	0	0	0	0	0	0	0	0
$Z_j$	0	0	0	0	0	0	0	0	0
$Z_j - C_j$	0	0	0	0	0	0	0	0	0

Since the current solution is infeasible, we have to use dual simplex method.

Iteration: Drop  $s_2$  and introduce  $x_4$ .

CB	0	0	0	0	0	0	0	0	0
XB	$x_1$	$x_2$	$x_3$	$x_4$	$s_1$	$s_2$	$s_3$	$s_4$	$s_5$
$Z_j - C_j$	0	0	0	0	0	0	0	0	0
$Z_j$	0	0	0	0	0	0	0	0	0
$Z_j - C_j$	0	0	0	0	0	0	0	0	0

Since all  $(Z_j - C_j) \geq 0$  and  $x_4 \geq 0$ , the current solution is feasible and optimal.

$\therefore$  The optimal solution to the new problem is  $Max\ z = \frac{87}{2}, x_1 = 4\frac{1}{2}, x_2 = 0, x_3 = 0, x_4 = 1\frac{1}{2}$

c) If  $b_1$  is changed from  $(8 \ 0 \ 21)$  to  $(3 - 2 \ 4)$  then  $XB = B^{-1}b \Rightarrow \begin{pmatrix} 0 & -1 & 0 \\ 1 & 2 & 0 \\ -2 & 3 & 1 \end{pmatrix} \begin{pmatrix} 3 \\ -2 \\ 4 \end{pmatrix} = \begin{pmatrix} 2 \\ -1 \\ -8 \end{pmatrix} = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix}$

$\Rightarrow$  the solution is infeasible.

The change in the first table reduce to

